Algorithm - a set of step-by-step directions for carrying out computation, such as addition, subtraction, multiplication, and division


Attribute Blocks - a set of blocks in which each block has one each of four attributes including color, size, thickness and shape


Ballpark Estimate - a rough estimate that's "in the ballpark"; can serve as a check of reasonableness of an answer obtained through some other procedure, or it can be made when an exact value is unnecessary or is impossible to obtain


## "About how many people live in the U.S.?"

## "About 305 million!"

Centimeter (cm) - a metric unit of length, equivalent to 10 millimeters, $1 / 10$ of a decimeter, and ${ }^{1} / 100$ of a meter

## A centimeter is approximately the width of your pointer finger.



Change Diagram - a diagram used to model situations in which quantities are either increased or decreased by addition or subtraction


Change-to-more Number Story - a story problem in which addition is used

| Abby had \$52. She earned $\$ 15$ raking leaves. <br> How much money does Abby have now? <br> $\$ 52$ <br> $\frac{+15}{\$ 67}$ |
| :--- |

Degree Marks - markings on a thermometer that are used to measure temperature


Degrees Celsius - a temperature scale on which water freezes at $0^{\circ}$ and boils at $100^{\circ}$


Degrees Fahrenheit - a temperature scale on which water freezes at $32^{\circ}$ and boils at $212^{\circ}$


Estimate - an answer close to, or approximating, an exact answer


About how much candy is in the jar?

About 20 pieces

Inch - a U.S. customary unit of length equal to $1 / 12$ of a foot


Mental Arithmetic - doing mathematics calculations in one's head, without pencil and paper


Parts and Total Diagram - a diagram used to model problems in which two or more quantities (parts) are combined to get a total quantity


Thermometer - a device used to measure temperature


Tiling - to cover a surface with shapes so that there are no gaps or overlaps


